## Chapter 12 - IP Addressing and Subnetting

List of all possible valid network numbers....reference table for the number of network, size of the network part, size of the host part, for Class A,B and C ip networks.

|  | Class A | Class B | Class C |
| :--- | :--- | :--- | :--- |
| First Octect range | 1 to 126 | $128-191$ | $192-223$ |
| Valid Network Numbers | 1.0 .0 .0 to | 128.0 .0 .0 | 192.0 .0 .0 to |
|  | 126.0 .0 .0 | 191.255 .0 .0 | 223.255 .255 .0 |
| Number of networks in this Class | $2^{\wedge} 7-2$ | $2^{\wedge} 14=$ | $2^{\wedge} 21=$ |
|  | $=128$ | 16,384 | $2,097,152$ |
| Number of hosts per network | $2^{\wedge} 24-2=$ | $2^{\wedge} 16-2=$ | $2^{\wedge} 8-2=$ |
|  | $16,777,214$ | 65,534 | 254 |
| Size of network part of the address <br> (bytes) | 1 | 2 | 3 |
| Size of hosts part of the address <br> (bytes) | 3 | 2 | 1 |

${ }^{\wedge}$ raised to
CLASS A (7 Network Bits)

| 0 | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{N}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ | $\mathbf{H}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 |



CLASS C (5 + $16=21$ Network Bits)

| 1 | 1 | 0 | N | N | N | N | N | H | H | H | H | H | H | H | H | H | H | H | H | H | H | H |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| H | H | H | H | H | H | H | H | H |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 1 | 2 | 3 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Class A, B and C network, network and host parts and default mask

| Class of <br> Address | Size of network part of <br> address in bits | Size of host part of <br> address in bits | Default mask for <br> each class of <br> network |
| :--- | :--- | :--- | :--- |
| A | 8 | 24 | 255.0 .0 .0. |
| B | 16 | 16 | 255.255 .0 .0 |
| C | 24 | 8 | 255.255 .255 .0 |

RFC 1918 Private IP Address Space

| Private IP Networks | Class of Networks | Number of Networks |
| :--- | :--- | :--- |
| 10.0 .0 .0 through 10.0.0.0 | A | 1 |
| 172.16 .0 .0 through 172.31 .0 .0 | B | 16 |
| 192.168 .0 .0 through 192.168.255.0 | C | 255 |

IPv6-128 bit IP address : can provide $10 \wedge 38$ IP Addresses. Currently in the earth there are $10^{\wedge} 10$ people living.

IPv4 vs IPv6

| Feature | IPv4 | IPv6 |
| :--- | :--- | :--- |
| Size of address | 32 bits , 4 octects | 128 bits, 16 octects |
| Example address | 10.1 .1 .1 | $0000: 0000: 0000: 0000:$ FFFF:FFFF:0A01:0101 |
| Same address <br> abrreviated | $----:$ FFFF:FFFF:0A01:0101 |  |
| Number of possible <br> addresses, ignoring <br> reseved addresses | $2^{\wedge} 32$ <br> Approx 4 billion | $2^{\wedge} 128$, or roughly $3.4 \times 10 \wedge 38$ |

Bitwise Boolean AND example

|  | Decimal | Binary |
| :--- | :--- | :--- |
| Address | 150.150 .2 .1 | 10010110100101100000001000000001 |
| Mask | 255.255 .255 .0 | 11111111111111111111111100000000 |
| Result of AND | 150.150 .2 .0 | 10010110100101100000001000000000 |

255.255.255.0-111111111111111111111111 00000000

Is written as a / 24 subnet mask.

## Binary process to convert between Dotted decimal and prefix notation

Step 1. Covert the dotted decimal mask to binary
Step 2. Count the number of binary 1 s in the 32 bit binary mask, this is the value of the prefix notation mask

Eg. 255.255.240.0 converts to....
11111111111111111111000000000000
The mask has 20 binary 1 s , so the prefix notation of the same mask is $/ 20$.
Convert prefix notation to a dotted decimal format...
Step 1. write down x binary 1 s , where x is the value listed in the prefix notation of the mask

Step 2. Write down binary 0s after binary 1s until you have written down all the 32 bits
Step 3. Convert this binary number, 8 bit at a time to dotted decimal format.
Eg. /20 converts to
11111111111111111111000000000000
255.255.240.0

Nine possible Decimal Numbers in a subnet mask

| Subnet mask's <br> Decimal Octect | Binary Equivalent | Number of Binary <br> 1s | Number of Binary <br> 0s |
| :--- | :--- | :--- | :--- |
| 0 | 00000000 | 0 | 8 |
| 128 | 10000000 | 1 | 7 |
| 192 | 11000000 | 2 | 6 |
| 224 | 11100000 | 3 | 5 |
| 240 | 11110000 | 4 | 4 |
| 248 | 11111000 | 5 | 3 |
| 252 | 11111100 | 6 | 2 |
| 254 | 11111110 | 7 | 1 |
| 255 | 1111111 | 8 | 0 |

## Convert a dotted decimal subnet mask format to a prefix format....

Step 1 . Start with a prefix value of 0
Step 2. For each dotted decimal octect, add the number of binary 1 s , listed for that decimal value in the table above
Step 3. Prefix length is $/ \mathrm{x}$, where x is the sum calculated in Step 2.
Eg. 255.255.240.0
Start from 0
First octect 255 add 8
Second octect 255 add 8
Third octect 240 add 4
Fourth octect 0 add 0

Prefix is 20
Converting a / 20 subnet into dotted decimal format....
Step 1. Divide $x$ by $8(x / 8)$, noting the number of times 8 goes fully into $x$, the dividend represented as $d$, and the number left over, the reminder represented as $r$.

Step 2. write down d octets of 255 ,

Step 3. for the next octet, find the decimal number that begins with r , binary 1 s , Followed by all binary 0s.

Step 4. for any remaining octets write down value 0
$20 / 8=2$ and a reminder of 4

2 octects with all binary 1s, third octed with 1 birary 1 and 4 binary 0 , and last one with all binary 0 s .
255.255 .240 .0

## Appendix D. Problem Set 1.

| 255.240.0.0 | - $8+4+0+0+=/ 12$ |  |
| :---: | :---: | :---: |
| 255.255.192.0 | $-8+8+2+0=/ 18$ |  |
| 255.255.255.224 | $-8+8+8+3=/ 27$ |  |
| 255.254.0.0 | $-8+7+0+0=/ 15$ |  |
| 255.255.248.0 | $-8+8+5+0=/ 21$ |  |
| /30 | - 255.255.255.252 |  |
| /25 | - 255.255.255.128 |  |
| /11 | - 255.224.0.0 |  |
| /22 | - 255.255.252.0 |  |
| /24 | - 255.255.255.0 |  |
| 255.240.0.0 | - 11111111111100000000000000000000 | /12 |
| 255.255.192.0 | - 11111111111111111100000000000000 | /18 |
| 255.255.255.224 | - 11111111111111111111111111100000 | /27 |
| 255.254.0.0 | - 11111111111111100000000000000000 | /15 |
| 255.255.248.0 | - 11111111111111111111100000000000 | /21 |
| /30 | - 11111111111111111111111111111100 | 255.255.255.252 |
| /25 | - 111111111111111111111111110000000 | 255.255.255.128 |
| /11 | - 111111111111000000000000000000000 | 255.224.0.0 |
| /22 | - 11111111111111111111110000000000 | 255.255.252.0 |
| /24 | - 11111111111111111111111100000000 | 255.255.255.0 |

# ANALYSING AND CHOOSING SUBNET MASKS 

SLSM - Static Length Subnet Mask
VLSM - Variable Length Subnet Mask
How to find the size of the Network, Subnet and Host part of an IP Address...

- The network part of the address is always defined by the class rule
- The host part of the address is defined by the subnet mask, the number of binary zeros in the subnet mask defines the number of host bits.
- Subnet part of the address is what is left over in the 32 bit address

IP Address : 8.1.4.5
Mask : 255.255.0.0
Class: A
Network Bits : 8
Host bits: 16
Subnet bits : $32-24=8$
IP Address : 130.4.102.1
Mask : 255.255.255.0
Class: B
Network Bits : 16
Host bits : 8
Subnet bits : $32-24=8$
IP Address : 199.1.1.100
Mask : 255.255.255.0
Class: C
Network Bits : 24
Host bits : 8
Subnet bits : $32-32=0$

Facts about how the subnet mask identifies part of the structure of an IP address

- A subnet masks binary 1s define the combined network and subnet part of an IP address
- The masks binary 0 s define the hosts part of the IP address
- Class rules define the size of the network part

Finding the Network, Subnet and Host part using binary.....

Step 1. Compare the first octet of the address to the table of Class A,B or C addresses, write down the number of network bits depending on the address class.

Step 2. Find the number of hosts bits by
a. Converting subnet masks to binary
b. Counting the number of binary 0 s in the mask

Step 3. Calculate the number of subnet bits by subtracting the combined network and hosts bits from 32 .

Decimal Process : Finding the Network, Subnet and Hosts bits in a subnet mask

Step 1. Compare the first octet of the address to the table of Class A,B or C addresses; write down the number of network bits based on the address class.

Step 2. If the mask is in dotted decimal format, convert the mask to prefix format
Step 3. To find the number of host bits, subtract the prefix length from 32
Step 4. Calculate the number of subnet bits by subtracting the combined network and hosts bits from 32

Given a class full network number and a single subnet mask is used throughout the classfull network.

Number of subnets :- $2^{\wedge} \mathrm{s}$, where s is the number of subnet bits
Number of hosts :- $2^{\wedge} \mathrm{h}$, where h is the number of host bits

When to use which formula for number of subnets

| Use the $2 \wedge$ <br> the zero subnet and broadcast subnet if... | Use the $2^{\wedge}$ s formula, and use the zero and <br> broadcast subnet if... |
| :--- | :--- |
| Classful routing protocol | Classless routing protocol |
| RIP version 1 or IGRP as the routing <br> protocol | RIP Version 2, EIGRP or OSPF as the <br> routing protocol |
| The no ip subnet zero command is <br> configured | The ip subnet zero command is configured <br> or ommited (default) |
|  | VLSM is used |
|  | No other clues provided |

Analysing the subnet mask
8.1.4.5 /16

Hosts bits : $32-16=16$
Class A network bits : 8
Subnet bits : $32-24=8$
Number of subnets $=2^{\wedge} 8=256$
Number of host $=2 \wedge 16-2=65,534$
130.4.102.1/24

Hosts bits : $32-24=8$
Class B network bits : 16
Subnet bits: $32-24=8$
Number of subnets $=2 \wedge 8=256$
Number of host $=2 \wedge 8-2=254$
199.1.1.100/24

Hosts bits : $32-24=8$
Class C network bits : 24
Subnet bits : $32-32=0$
Number of subnets $=2^{\wedge} 0=1$
Number of host $=2 \wedge 8-2=254$
130.4.102.1/22

Hosts bits: $32-22=10$
Class B network bits : 16
Subnet bits : $32-26=6$
Number of subnets $=2^{\wedge} 6=64$
Number of host $=2^{\wedge} 8-2=1022$
199.1.1.100/27

Hosts bits : $32-27=5$
Class C network bits : 24
Subnet bits : $32-29=3$
Number of subnets $=2 \wedge 3=8$
Number of host $=2 \wedge 5-2=30$

| Number of bits in the host <br> or subnet field | Maximum number of hosts <br> $\left(2^{\wedge} \mathrm{h}-2\right)$ | Maximum number of <br> subnets $\left(2^{\wedge} \mathrm{s}\right)$ |
| :--- | :--- | :--- |
| 1 | 0 | 2 |
| 2 | 2 | 4 |
| 3 | 6 | 8 |
| 4 | 14 | 16 |
| 5 | 30 | 32 |
| 6 | 62 | 64 |
| 7 | 126 | 128 |
| 8 | 254 | 256 |
| 9 | 510 | 512 |
| 10 | 1022 | 1024 |
| 11 | 2046 | 2048 |
| 12 | 4094 | 4096 |
| 13 | 8190 | 8192 |
| 14 | 16,382 | 16,384 |

## Finding the only possible MASK

With a Class B network 130.1.0.0, what is the only subnet mask you can use to have upto 200 subnets and 200 hosts per subnets???

To have 200 subnets you need to have atleast 8 subnet bits ( $\left.2^{\wedge} 8=256\right),\left(2^{\wedge} 7\right.$ is only 128$)$

Only possible subnet so is... (16 bits for network part as it is a Class B network).
NNNNNNNN NNNNNNNN SSSSSSSS HHHHHHHH
11111111111111111111111100000000
255.255.255.0 or a / 24 mask.

## Finding the multiple possible MASKs

With a Class B network, what are the subnet masks you can use to have upto 50 subnets and 200 hosts in the largest subnet???

To have 50 subnets you need to have atleast 6 subnet bits $\left(2^{\wedge} 6=64\right),\left(2^{\wedge} 5\right.$ is only 32$)$

To have 200 hosts you need to have atleast 8 host bits $\left(2^{\wedge} 8-2=254\right),\left(2^{\wedge} 7\right.$ is only 128$)$

Possible subnet format is ...(16 bits for network part as it is a Class B network).

## NNNNNNNN NNNNNNNN SSSSSSXX HHHHHHHH

XX - can be either subnet or host bits
That mean you may get $2^{\wedge} 2=4$ possible combination of subnet masks, however
All masks must start with one unbroken consecutive string of binary 1 s , followed by one unbroken consecutive string of binary 0 s.

So the possible mask are listed below but only three are valid.
11111111111111111111111100000000 (8 subnets , 8 hosts)
11111111111111111111111000000000 (7 subnets, 9 hosts)
11111111111111111111110000000000 ( 6 subnets, 10 hosts)
11111111111111111111110100000000 (INVALID MASK)
255.255.255.0 prefix format / 24
255.255.254.0 prefix format /23
255.255.252.0 prefix format / 22

Choosing the subnet that maximizes the number of subnets or hosts
The mask with the most subnet bits : the mask with the wildcard bits set to binary 1s, there by increasing the subnet bits, maximizes the number of subnets and minimizes the number of hosts per subnet.

The mask with most host bits : the mask with the wildcard bits set to binrary 0 s, thereby making the host part of the subnet address larger, maximizes the number of hosts per subnet and minimizes the number of subnets.

Choosing a subnet mask steps .....
Step 1. Find the number of network bits (N) based on the Class A,B or C rules
Step 2 : Find the number of subnet bits (S) based on the formula $2{ }^{\wedge} \mathrm{s}$, such that $2{ }^{\wedge} \mathrm{s}>$ or $=$ the number of required subnets.
Step 3. Find the number of host bits (H) based on the formula $2^{\wedge} h-2$, such that $2^{\wedge} h-$ 2 is $>=$ the number of required hosts.
Step 4. Write down starting from the left $\mathrm{N}+\mathrm{S}$ binary 1 s
Step 5. Write down starting from right H binary 0 s
Step 6. If the binary 1 s and 0 s together adds up to less than 32
a. fill in the remaining 'wildcard' bit positions with $X$ between binary 1s and 0s.
b. find all combination of bits for the wildcard bit positions, meeting the requirement of having one unbroken consecutive string of binary 1 s on left.
Step 7. convert the mask to decimal or prefix format
Step 8. To find the mask that maximizes the number of subnets pick the mask with most binary 1 s init, and to find the mask that maximizes the number of hosts pick the mask with most binary 0 s.

## Problem set 2. Analysing unsubnetted IP addresses

10.55.44.3

Class of the address : A
Number of octets in the network part: 1
Number of octets in the host part : 3
Network number : 10.0.0.0
Network broadcast number : 10.255 .255 .255
128.77.6.7

Class of the address : B
Number of octets in the network part: 2
Number of octets in the host part : 2
Network number : 128.77.0.0
Network broadcast number : 128.77 .255 .255
192.168.76.54

Class of the address : C
Number of octets in the network part : 3
Number of octets in the host part : 1
Network number : 192.168.76.0
Network broadcast number : 192.168.76.255

Class of the address : B
Number of octets in the network part : 2
Number of octets in the host part : 2
Network number : 190.190.0.0
Network broadcast number : 190.190.255.255

### 9.1.1.1

Class of the address : A
Number of octets in the network part: 1
Number of octets in the host part : 3
Network number : 9.0.0.0
Network broadcast number : 9.255.255.255
200.1.1.1

Class of the address : C
Number of octets in the network part : 3
Number of octets in the host part : 1
Network number : 200.1.1.0
Network broadcast number : 200.1.1.255

Problem Set 3. Interpreting existing subnet masks
10.66.5.99 255.255.254.0

Steps
Mask in prefix format /23
Class: A
Results
Network bits 8
Subnet bits $32-(8+9)=15$
Host bits 9
Number of subnets in the network $\quad 2^{\wedge} 15=32,768$
Number of hosts per subnet $2^{\wedge} 9-2=510$

Steps
Mask in prefix format /22
Class: B
Results
Network bits 16
Subnet bits $\quad 32-(16+10)=6$
Host bits 10
Number of subnets in the network $\quad 2^{\wedge} 6=64$
Number of hosts per subnet $2^{\wedge} 10-2=1022$
192.168.55.55 255.255.255.224

Steps
Mask in prefix format /27
Class: C
Results
Network bits 24
Subnet bits $32-(24+5)=3$
Host bits 5
Number of subnets in the network $\quad 2^{\wedge} 3=8$
Number of hosts per subnet $2^{\wedge} 5-2=30$
10.22.55.87/30

Steps
Class: A
Results
Network bits 8
Subnet bits $32-(8+2)=22$
Host bits 2
Number of subnets in the network $\quad 2 \wedge 22=4,194,304$
Number of hosts per subnet $2 \wedge 2-2=2$

Steps
Class: B

```
Results
Network bits 16
Subnet bits \(\quad 32-(16+6)=10\)
Host bits 6
Number of subnets in the network \(\quad 2^{\wedge} 10=1024\)
Number of hosts per subnet \(2^{\wedge} 6-2=62\)
```

192.168.203.18/29

Steps
Class: C
Results
Network bits 24
Subnet bits $32-(24+3)=5$
Host bits 3
Number of subnets in the network $\quad 2^{\wedge} 5=32$
Number of hosts per subnet $2 \wedge 3-2=6$

## Problem set 4 : Choosing Subnet Masks

Network 10.0.0.0 needs 50 subnets and 200 hosts/subnets
Class: A
Network bits : 8
Min. Subnet bits 6
Min. Host bits 8
NNNNNNNN SSSSSSXX XXXXXXXX НННННННН
10.0.0.0 / 14 (Maximum number of hosts)
10.0.0.0 /15
10.0.0.0 /16
10.0.0.0 /17
10.0.0.0 /18
10.0.0.0/19
10.0.0.0 /20
10.0.0.0 /21
10.0.0.0/22
10.0.0.0 /23
10.0.0.0/24 (Maximum number of subnets)

Network 172.32.0.0 need 125 subnets and need 125 hosts/subnet
Class: B
Network bits : 16
Min. Subnet bits : 7
Min. Host bits : 7
NNNNNNNN NNNNNNNN SSSSSSSX XHHHHHHH
172.32.0.0/23 255.255.254.0 (Maximum number of hosts)
172.32.0.0/24 255.255.255.0
172.32.0.0/25 255.255.255.128 (Maximum number of subnets)

Network 192.168.44.0 need 15 subnets and 6 host/subnet

Class: C
Network bits 24
Min. subnet bits : 4
Min. host bits : 3

NNNNNNNN NNNNNNNN NNNNNNNN SSSSXXHHH
192.168.44.0/28 255.255.255.240 (Maximum number of hosts/subnet)
192.168.44.0/29 255.255.255.248 (Maximum number of subnets)
10.0.0.0 300 subnets and 500 hosts/subnet

Class: A
Network bits : 8
Min. subnet bits : 9
Min. host bits : 9

NNNNNNNN SSSSSSSSS SXXXXXXH НННННННН
10.0.0.0/17 255.255.128.0 Maximum hosts/subnets

| $10.0 .0 .0 / 18$ | 255.255 .192 .0 |  |
| :--- | :--- | :--- |
| $10.0 .0 .0 / 19$ | 255.255 .224 .0 |  |
| $10.0 .0 .0 / 20$ | 255.255 .240 .0 |  |
| $10.0 .0 .0 / 21$ | 255.255 .248 .0 |  |
| $10.0 .0 .0 / 22$ | 255.255 .252 .0 |  |
| $10.0 .0 .0 / 23$ | 255.255 .254 .0 | Maximum subnets |

172.32.0.0 500 subnets and 15 hosts/subnet

Class: B
Network bits : 16
Min. subnets bits : 9
Min. host bits : 5
NNNNNNNN NNNNNNNN SSSSSSSS SXXHHHHH
172.32.0.0/25 255.255.255.128 Maximum hosts/subnet
172.32.0.0/26 255.255.255.192
172.32.0.0/27 255.255.255.224 Maximum subnets

Network 172.16.0.0 2000 subnets 2 hosts/subnet

Class: B
Network hosts : 16
Min. subnet bits : 11
Min. host bits : 2
NNNNNNNN NNNNNNNN SSSSSSSS SSSXXXHH
172.16.0.0/27 255.255.255.224 Maximum number of hots/subnet
172.16.0.0/28 255.255.255.240
172.16.0.0/29 255.255.255.248
172.16.0.0/30 255.255.255.252 Maximum number of subnets

## ANALYSING EXISTING SUBNETS : BINARY

Learning resident subnet number using Boolean AND operation....
Step 1. Convert the IP address from decimal to binary
Step 2. Convert the subnet mask to binary and write it down under the binary ip address
Step 3. Perform a bit wise Boolean AND operation of the two numbers...
Step 4. Convert the resulting binary number back to decimal, to get the subnet number

| Address | 8.1.4.5 | 00001000000000010000010000000101 |
| :---: | :---: | :---: |
| Mask | 255.255.0.0 | 11111111111111110000000000000000 |
| Subnet Number | 8.1.0.0 | 00001000000000010000000000000000 |
| Address | 130.4.102.1 | 10000010000001000110011000000001 |
| Mask | 255.255.255.0 | 11111111111111111111111100000000 |
| Subnet Number | r 130.4.102.0 | 10000010000001000110011000000000 |
| Address | 199.1.1.100 | 11000111000000010000000101100100 |
| Mask | 255.255.255.0 | 11111111111111111111111100000000 |
| Sub. Number | 199.1.1.0 | 11000111000000010000000100000000 |
| Address | 130.4.102.1 | 10000010000001000110011000000001 |
| Mask | 255.255.252.0 | 11111111111111111111110000000000 |
| Subnet |  |  |
| Number | 130.4.100.0 | 10000010000001000110010000000000 |
| Address | 199.1.1.100 | 11000111000000010000000101100100 |
| Mask | 255.255.255.224 | 11111111111111111111111111100000 |
| Subnet |  |  |
| Number | 199.1.1.96 | 11000111000000010000000101100000 |

## Binary Short cut....

- Record decimal mask in the first row of the table, and decimal IP address below it
- For any mask octect of value 255, copy the IP address's octet value for the same octet of the decimal subnet number
- Similarly for any mask octet value of 0 , write down decimal 0 for the same octet of the subnet number
- If the subnet number has still has one remaining octet to be filled in, then
- Convert the remaining octet of the ip address to binary
- Convert the remaining octet of the mask to binary
- AND the two 8-bit numbers together
- Covert the 8 bit number to decimal, and place the value in the remaining octet of the subnet number

Address 199.1.1.100
Mask 255.255.255.0
Sub. Number 199.1.1.0

| Address | 130.4 .102 .1 | 01100110 |
| :--- | :--- | :--- |
| Mask | 255.255 .252 .0 | 11111100 |
| Subnet |  |  |
| Number | 130.4 .100 .0 | 01100100 |

Calculating the Broadcast address - Binary

| Address | 8.1.4.5 |  |
| :---: | :---: | :---: |
| Mask | 255.255.0.0 | nnnnnnnn nnnnnnnn hhhhhhhhh hhhhhhh |
| Subnet |  |  |
| Address | 8.1.0.0 | 00001000000000010000000000000000 |
| Broadcast |  |  |
| Address | 8.1.255.255 | 00001000000000011111111111111111 |
| Address | 130.4.102.1 |  |
| Mask | 255.255.255.0 |  |
| Subnet |  |  |
| Address | 130.4.102.0 |  |
| Broadcast |  |  |
| Address | 130.4.102.255 |  |
| Address | 199.1.1.100 |  |
| Mask | 255.255.255.0 |  |
| Subnet |  |  |
| Address | 199.1.1.0 |  |
| Broadcast |  |  |
| Address | 199.1.1.255 |  |
| Address | 130.4.102.1 | 01100110 |
| Mask | 255.255.252.0 | 11111100 |
| Subnet |  |  |
| Address | 130.4.100.0 | 01100100 |
| Broadcast |  |  |
| Address | 130.4.103.255 | 01100111 |
| Address | 199.1.1.100 | 01100100 |
| Mask | 255.255.255.224 | 11100000 |
| Subnet |  |  |
| Address | 199.1.1.96 | 01100000 |
| Broadcast |  |  |
| Address | 199.1.1.127 | 01111111 |

Steps to determine Subnet Broadcast Address.....

- Step 1. Write down the subnet number (IP address), and subnet mask in binary form,
- Step 2. Separate the network/subnet and host bits by a vertical line
- Step 3. To find the subnet broadcast address in binary
- Copy the bits of the subnet number (IP address) that are to the left of the vertical line
- Write down binary 1s for the (HOST) bits to the right of the vertical line
- Step 4. Convert the 32 bit binary subnet broadcast address to decimal, 8 bits at a time, ignoring the vertical line

Steps to find the first and last IP address in a subnet
Step 1. To find the first IP address, Copy the subnet number but add 1 to the fourth octet Step 2. To find the last IP address, Copy the subnet broadcast address but substract1 from the fourth octet

| Address | 8.1.4.5 |  |
| :---: | :---: | :---: |
| Mask | 255.255.0.0 | nnnnnnnn nnnnnnnn hhhhhhhhhh hhhhhhh |
| Subnet |  |  |
| Address | 8.1.0.0 | 00001000000000010000000000000000 |
| Broadcast |  |  |
| Address | 8.1.255.255 | 00001000000000011111111111111111 |
| First |  |  |
| Address | 8.1.0.1 |  |
| Last |  |  |
| Address | 8.1.255.254 |  |
| Address | 130.4.102.1 |  |
| Mask | 255.255.255.0 |  |
| Subnet |  |  |
| Address | 130.4.102.0 |  |
| Broadcast |  |  |
| Address | 130.4.102.255 |  |
| First |  |  |
| Address | 130.4.102.1 |  |
| Last |  |  |
| Address | 130.4.102.254 |  |
| Address | 199.1.1.100 |  |
| Mask | 255.255.255.0 |  |
| Subnet |  |  |
| Address | 199.1.1.0 |  |
| Broadcast |  |  |

Address 199.1.1.255
First
Address 199.1.1.1
Last
Address 199.1.1.254

Address 130.4.102.1 01100110
Mask 255.255.252.0 11111100
Subnet
Address 130.4.100.0 01100100
Broadcast
Address 130.4.103.255 01100111
First
Address 130.4.100.1
Last
Address 130.4.103.254

| Address | 199.1.1.100 | 01100100 |
| :--- | :--- | :--- |
| Mask | 255.255 .255 .224 | 11100000 |
| Subnet <br> Address <br> Broadcast <br> Address | 199.1 .1 .96 | 01100000 |
|  | 199.1 .1 .127 | 01111111 |

First
Address 199.1.1.97
Last
Address 199.1.1.126
Finding subnet address, broadcast address and range of address using Decimal

- Difficult Mask

Subnet Chart 130.4.102.1 / 255.255.252.0

| Octet | $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{3}$ | $\mathbf{4}$ | Comments |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Mask | 255 | 255 | 252 | 0 |  |
| Address | 130. | 4 | 102 | 1 |  |
| Subnet Address | 130 | 4 | 100 | 0 | Magic number $=256-252=4$ <br> $\mathbf{1 0 0}$ is the multiple of 4 closes to <br> but not higher than 102 |
| First Address | 130 | 4 | 100 | 1 | Add 1 to the subnets last octet |
| Last Address | 130 | 4 | 103 | 25 <br> 4 | Subtract 1 from broadcast <br> address's fourth octet |
| Broadcast Address | 130 | 4 | 103 | 25 <br> 5 | Subnet's interesting octet + <br> magic number $-1(100+4-1)$ |

## Summary of decimal process to find the subnet, broadcast and range

Step 1. Write down the subnet mask in the first empty row of the subnet chart, and the IP address in the second empty row.

Step 2. Find the octet for which subnet mask's value is not 255 or 0 . This octet is called the interesting octet. Draw a dark rectangle around the interesting octet's column of the table, top to bottom.

Step 3. Record the subnet numbers value for the uninteresting octets as follows
a. for each octet to the left of the rectangle, drawn in step 2, copy the IP address value in the same octet.
b. for each octet to the right of the rectangle: write down decimal 0

Step 4. To find the subnet numbers value for this interesting octet
a. calculate the magic number by subtracting the subnet mask's interesting octet value from 256
b. calculate the multiple of magic number starting from 0 through to 256
c. write down the interesting octet value, calculated as follows, Find the multiple of magic number that is closest to, but not higher than the IP Address's interesting octet value.

Step 5 : Find the subnet broadcast address as follows
a. for each subnet mask octet to the left of the rectangle, copy the IP address octet value
b. for each subnet mask octet to the right of the rectangle, write down 255
c. find the value for the interesting octet by adding the subnet number's value in the interesting octet to the magic number and subtract 1 .

Step 6. To find the first IP address, copy the decimal subnet number, but add 1 to the fourth octet.

Step 7. To find the last IP address, copy the decimal subnet broadcast address, but subtract 1 from the fourth octet.

## Problem 1 <br> 10.180.10.18 255.192.0.0

Size of Network Part 8
Size of Subnet Part 2
Size of Host part 22
Number of hosts per subnet $\quad 2^{\wedge} 22-2=4,194,302$
Number of subnets $\quad 2 \wedge 2=4$
255.192.0.0
10.180.10.18
$(256-192)=64$
$64 \times 3=192$
$64 \times 2=128$

Subnet Number 10.128.0.0
Broadcast Address 10.191.255.255

Range of valid IP addresses
First Address
10.128.0.1

Last Address
10.191.255.254

Problem 2
10.200.10.18 255.224.0.0

Size of Network Part 8
Size of Subnet Part 3
Size of Host part 21
Number of hosts per subnet $\quad 2^{\wedge} 21-2=2,097,150$
Number of subnets $\quad 2^{\wedge} 3=8$
255.224.0.0
10.200.10.18
$(256-224)=32$
$32 \times 6=192$
Subnet Number
Broadcast Address
10.192.0.0
10.223.255.255

Range of valid IP addresses
First Address
10.192.0.1

Last Address
10.223.255.254

## Problem 3 <br> 10.100.18.18 255.240.0.0

| Size of Network Part | 8 |
| :--- | :--- |
| Size of Subnet Part | 4 |
| Size of Host part | 20 |
| Number of hosts per subnet | $2^{\wedge} 20-2=1,048,574$ |
| Number of subnets | $2^{\wedge} 4=16$ |
|  | 255.240 .0 .0 |
|  | 10.100 .18 .18 |
|  | $(256-240)=16$ |
|  | $16 \times 6=96$ |
|  |  |
|  | 10.96 .0 .0 |
| Subnet Number | 10.111 .255 .255 |
| Broadcast Address |  |
|  |  |
| Range of valid IP addresses |  |
| First Address | 10.96 .0 .1 |
| Last Address | 10.111 .255 .254 |

Problem 4
10.100.18.18 255.248.0.0

Size of Network Part 8
Size of Subnet Part 5
Size of Host part 19
Number of hosts per subnet $\quad 2^{\wedge} 19-2=524,286$
Number of subnets $\quad 2^{\wedge} 5=32$
255.248.0.0
10.100.18.18
$(256-248)=8$
$8 * 12=96$

Subnet Number Broadcast Address

Range of valid IP addresses
First Address
Last Address
10.96.0.0
10.103.255.255
10.96.0.1
10.103.255.254

| Problem 5 |  |
| :---: | :---: |
| 10.150.200.200 255.252.0.0 |  |
| Size of Network Part | 8 |
| Size of Subnet Part | 6 |
| Size of Host part | 18 |
| Number of hosts per subnet | $2^{\wedge} 18-2=262,142$ |
| Number of subnets | $2^{\wedge} 6=64$ |
|  | $\begin{aligned} & 255.252 .0 .0 \\ & 10.150 .200 .200 \\ & (256-252)=4 \\ & 37 * 4=148 \end{aligned}$ |
| Subnet Number | 10.148.0.0 |
| Broadcast Address | 10.251.255.255 |
| Range of valid IP addresses |  |
| First Address | 10.148.0.1 |
| Last Address | 10.251.255.254 |
| Problem 6 |  |
| 10.150.200.200 255.25 | 255.254.0.0 |
| Size of Network Part | 8 |
| Size of Subnet Part | 7 |
| Size of Host part | 17 |
| Number of hosts per subnet | $2^{\wedge} 17-2=131,070$ |
| Number of subnets | $2^{\wedge} 5=32$ |
|  | 255.254.0.0 |
|  | 10.150.200.200 |
|  | $(256-254)=2$ |
|  | $75 * 2=150$ |
| Subnet Number | 10.150.0.0 |
| Broadcast Address | 10.151.255.255 |
| Range of valid IP addresses |  |
| First Address | 10.150.0.1 |
| Last Address | 10.151.255.254 |


| Problem 7 |  |
| :---: | :---: |
| 10.220.100.18 255.25 | 255.255.0.0 |
| Size of Network Part | 8 |
| Size of Subnet Part | 8 |
| Size of Host part | 16 |
| Number of hosts per subnet | $2^{\wedge} 16-2=65,534$ |
| Number of subnets | $2^{\wedge} 8=256$ |
|  | $\begin{aligned} & 255.255 .0 .0 \\ & 10.220 .100 .18 \\ & (256-255)=1 \\ & 220 * 1=220 \end{aligned}$ |
| Subnet Number | 10.220.0.0 |
| Broadcast Address | 10.220.255.255 |
| Range of valid IP addresses |  |
| First Address | 10.220.0.1 |
| Last Address | 10.220.255.254 |
| Problem 8 |  |
| 10.220.100.18 255.25 | 255.255.128.0 |
| Size of Network Part | 8 |
| Size of Subnet Part | 9 |
| Size of Host part | 15 |
| Number of hosts per subnet | $2^{\wedge} 15-2=32,766$ |
| Number of subnets | $2^{\wedge} 9=512$ |
|  | 255.255.128.0 |
|  | 10.220.100.18 |
|  | $(256-128)=128$ |
|  | 0 * $128=0$ |
| Subnet Number | 10.220.0.0 |
| Broadcast Address | 10.220.127.255 |
| Range of valid IP addresses |  |
| First Address | 10.220.0.1 |
| Last Address | 10.220.127.254 |


| Problem 9 |  |
| :---: | :---: |
| 172.31.100.100 | 255.255.192.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 2 |
| Size of Host part | 14 |
| Number of hosts per subnet | $2^{\wedge} 14-2=16,382$ |
| Number of subnets | $2^{\wedge} 2=4$ |
|  | $\begin{aligned} & 255.255 .192 .0 \\ & 172.31 .100 .100 \\ & (256-192)=64 \\ & 1 * 64=64 \end{aligned}$ |
| Subnet Number | 172.31.64.0 |
| Broadcast Address | 172.31.127.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.64.1 |
| Last Address | 172.31.127.254 |
| Problem 10 |  |
| 172.31.100.100 | 255.255.224.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 3 |
| Size of Host part | 13 |
| Number of hosts per subnet | $2^{\wedge} 13-2=8,190$ |
| Number of subnets | $2^{\wedge} 3=8$ |
|  | $\begin{aligned} & 255.255 .224 .0 \\ & 172.31 .100 .100 \\ & (256-224)=32 \\ & 3 * 32=96 \end{aligned}$ |
| Subnet Number | 172.31.96.0 |
| Broadcast Address | 172.31.127.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.96.1 |
| Last Address | 172.31.127.254 |


| Problem 11 |  |
| :---: | :---: |
| 172.31.200.10 | 255.255.240.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 4 |
| Size of Host part | 12 |
| Number of hosts per subnet | $2^{\wedge} 12-2=4,094$ |
| Number of subnets | $2^{\wedge} 4=16$ |
|  | $\begin{aligned} & 255.255 .240 .0 \\ & 172.31 .200 .10 \\ & (256-240)=16 \\ & 12 * 16=192 \end{aligned}$ |
| Subnet Number | 172.31.192.0 |
| Broadcast Address | 172.31.207.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.192.1 |
| Last Address | 172.31.207.254 |
| Problem 12 |  |
| 172.31.200.10 | 255.255.248.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 5 |
| Size of Host part | 11 |
| Number of hosts per subnet | $2^{\wedge} 11-2=2,046$ |
| Number of subnets | $2^{\wedge} 5=32$ |
|  | 255.255.248.0 |
|  | 172.31.200.10 |
|  | $(256-248)=8$ |
|  | $25 * 8=200$ |
| Subnet Number | 172.31.200.0 |
| Broadcast Address | 172.31.207.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.200.1 |
| Last Address | 172.31.207.254 |


| Problem 13 |  |
| :---: | :---: |
| 172.31.50.50 | 255.255.252.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 6 |
| Size of Host part | 10 |
| Number of hosts per subnet | $2^{\wedge} 10-2=1022$ |
| Number of subnets | $2^{\wedge} 6=64$ |
|  | $\begin{aligned} & 255.255 .252 .0 \\ & 172.31 .50 .50 \\ & (256-252)=4 \\ & 12 * 4=48 \end{aligned}$ |
| Subnet Number | 172.31.48.0 |
| Broadcast Address | 172.31.51.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.48.1 |
| Last Address | 172.31.51.254 |
| Problem 14 |  |
| 172.31.50.50 | 255.255.254.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 7 |
| Size of Host part | 9 |
| Number of hosts per subnet | $2^{\wedge} 9-2=510$ |
| Number of subnets | $2^{\wedge} 7=128$ |
|  | $\begin{aligned} & 255.255 .254 .0 \\ & 172.31 .50 .50 \\ & (256-254)=2 \\ & 25 * 2=50 \end{aligned}$ |
| Subnet Number | 172.31.50.0 |
| Broadcast Address | 172.31.51.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.50.1 |
| Last Address | 172.31.51.254 |


| Problem 15 |  |
| :---: | :---: |
| 172.31.140.14 | 255.255.255.0 |
| Size of Network Part | 16 |
| Size of Subnet Part | 8 |
| Size of Host part | 8 |
| Number of hosts per subnet | $2^{\wedge} 8-2=254$ |
| Number of subnets | $2^{\wedge} 8=256$ |
|  | 255.255.255.0 |
|  | 172.31.140.14 |
| Subnet Number | 172.31.140.0 |
| Broadcast Address | 172.31.140.255 |
| Range of valid IP addresses |  |
| First Address | 172.31.140.1 |
| Last Address | 172.31.140.254 |
| Problem 16 |  |
| 172.31.140.14 | 255.255.255.128 |
| Size of Network Part | 16 |
| Size of Subnet Part | 9 |
| Size of Host part | 7 |
| Number of hosts per subnet | $2^{\wedge} 7-2=126$ |
| Number of subnets | $2^{\wedge} 9=512$ |
|  | 255.255.255.128 |
|  | 172.31.140.14 |
|  | $256-128=128$ |
|  | $0 * 128=0$ |
| Subnet Number | 172.31.140.0 |
| Broadcast Address | 172.31.140.127 |
| Range of valid IP addresses |  |
| First Address | 172.31.140.1 |
| Last Address | 172.31.140.126 |

Problem 17
192.168.15.150 255.255.255.192
Size of Network Part ..... 24
Size of Subnet Part ..... 2
Size of Host part ..... 6
Number of hosts per subnet

$$
2^{\wedge} 6-2=62
$$

Number of subnets ..... $2^{\wedge} 2=4$
255.255.255.192
192.168.15.150
$256-192=64$$2 * 64=128$
Subnet Number ..... 192.168.15.128
Broadcast Address ..... 192.168.15.191
Range of valid IP addresses
First Address192.168.15.129
Last Address ..... 192.168.15.190
Problem 18
192.168.15.150 ..... 255.255.255.224
Size of Network Part ..... 24
Size of Subnet Part ..... 3
Size of Host part ..... 5
Number of hosts per subnet ..... $2^{\wedge} 5-2=30$
Number of subnets ..... $2^{\wedge} 3=8$
255.255.255.224
192.168.15.150
$256-224=32$
$4 * 32=128$192.168.15.128
Broadcast Address192.168.15.159
Range of valid IP addresses

| Problem 19 |  |
| :---: | :---: |
| 192.168.100.100 | 255.255.255.240 |
| Size of Network Part | 24 |
| Size of Subnet Part | 4 |
| Size of Host part | 4 |
| Number of hosts per subnet | $2^{\wedge} 4-2=14$ |
| Number of subnets | $2^{\wedge} 4=16$ |
|  | $\begin{aligned} & 255.255 .255 .240 \\ & 192.168 .100 .100 \\ & 256-240=16 \\ & 6 * 16=96 \end{aligned}$ |
| Subnet Number | 192.168.100.96 |
| Broadcast Address | 192.168.100.111 |
| Range of valid IP addresses |  |
| First Address | 192.168.100.97 |
| Last Address | 192.168.100.110 |
| Problem 20 |  |
| 192.168.100.100 | 255.255.255.248 |
| Size of Network Part | 24 |
| Size of Subnet Part | 5 |
| Size of Host part | 3 |
| Number of hosts per subnet | $2^{\wedge} 3-2=6$ |
| Number of subnets | $2^{\wedge} 5=32$ |
|  | 255.255.255.248 |
|  | 192.168.100.100 |
|  | $256-248=8$ |
|  | $12 * 8=96$ |
| Subnet Number | 192.168.100.96 |
| Broadcast Address | 192.168.100.103 |
| Range of valid IP addresses |  |
| First Address | 192.168.100.97 |
| Last Address | 192.168.100.102 |

A NOTE : In the above examples, Number of subnets means, maximum number of subnets possible for the subnets mask (eg. 255.255.255.248),

Subnet address and Broadcast address are the subnet and broadcast address for the subnet the given IP addresss $\mathbf{1 9 2 . 1 6 8 . 1 0 0 . 1 0 0}$ belongs to. (see the binary version in appendix $d$ for more details)

Problem 21
192.168.15.230 255.255.255.252

Size of Network Part 24
Size of Subnet Part 5
Size of Host part 3
Number of hosts per subnet $2^{\wedge} 3-2=6$
Number of subnets $\quad 2^{\wedge} 5=32$
255.255.255.248
192.168.100.100
$256-248=8$
$12 * 8=96$

Subnet Number 192.168.100.96
Broadcast Address
192.168.100.103

Range of valid IP addresses
First Address
192.168.100.97

Last Address
192.168.100.102

Problem 22
10.1.1.1 255.248.0.0

Size of Network Part 8
Size of Subnet Part 5
Size of Host part 19
Number of hosts per subnet $\quad 2^{\wedge} 19-2=524,286$
Number of subnets $\quad 2^{\wedge} 5=32$
255.248.0.0
10.1.1.1
$256-248=8$
0 * $8=0$
Subnet Number
10.0.0.0

Broadcast Address
10.7.255.255

Range of valid IP addresses
First Address
10.0.0.1

Last Address
10.7.255.254

Problem 23
172.16.1.200
255.255 .240 .0

| Size of Network Part | 16 |
| :--- | :--- |
| Size of Subnet Part | 4 |
| Size of Host part | 12 |
| Number of hosts per subnet | $2^{\wedge} 12-2=4094$ |
| Number of subnets | $2^{\wedge} 4=16$ |

255.255.240.0
172.16.1.200
$256-240=16$
$0 * 16=0$
$\begin{array}{ll}\text { Subnet Number } & \text { 172.16.0.0 } \\ \text { Broadcast Address } & 172.16 .15 .255\end{array}$

Range of valid IP addresses
First Address
172.16.0.1

Last Address
172.16.15.254

Problem 24
172.16.0.200
255.255.255.192

Size of Network Part 16
Size of Subnet Part 10
Size of Host part 6
Number of hosts per subnet $2^{\wedge} 6-2=62$
Number of subnets $\quad 2^{\wedge} 10=1024$
255.255.255.192
172.16.0.200
$256-192=64$
$3 * 64=192$

Subnet Number 172.16.0.192
Broadcast Address 172.16.0.255
Range of valid IP addresses
First Address
172.16.0.193

Last Address
172.16.0.254

Problem 25
10.1.1.1
255.0.0.0

Size of Network Part 8
Size of Subnet Part 0
Size of Host part 24
Number of hosts per subnet $\quad 2^{\wedge} 24-2=16,777,214$
Number of subnets
$2^{\wedge} 0=1$

Subnet Number
Broadcast Address
10.0.0.0
10.255.255.255

Range of valid IP addresses
First Address
10.0.0.1

Last Address
10.255.255.254

## Finding all subnets with fewer than 8 subnet bits

Generic list All Subnet Chart

| Octect | 1 | 2 | 3 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| Mask | 255 | 255 | 252 | 0 |
| Magic Number |  |  | 4 |  |
| Network number/Zero subnet | 130 | 4 | 0 | 0 |
| Next subnet | 130 | 4 | 4 | 0 |
| Next subnet | 130 | 4 | 8 | 0 |
| Last subnet | 130 | 4 | 248 | 0 |
| Broadcast subnet | 130 | 4 | 252 | 0 |
| Out of range (used by process) | 130 | 4 | 256 | 0 |

Step 1. Write down the subnet mask in decimal, in the first empty row of the table Step 2. Identify the interesting octet, which is the octet with value other than 255 or 0 , and draw a rectangle around the column of the interesting octet.
Step 3. Calculate the magic number by subtracting the mask's interesting octet from 256
Step 4. Write down the classful network number (zero subnet number)
Step 5. To find each successive subnet number
a. for the three un-interesting octets copy the previous subnet numbers value b. for the interesting octet add the magic number to the previous subnet numbers interesting octet value.
Step 6. Once the sum calculated in stp 5.b becomes 256 , stop the process, the number with 256 in it is out of range, and previous subnet number is the broadcast subnet number.

Finding all subnets with exact 8 subnet bits
The subnet octet is the interesting octet, to find all the subnets add 1 to the interesting octet till it reaches 256 .

## Finding all subnets with more than $\mathbf{8}$ subnet bits

The process follows the same five steps as with fewer than 8 subnet bits.
Step 6. When any steps addition results is in sum of 256
a. for the octet whose sum would have been 256 write down 0
b. for the octet to the left add 1 to the previous subnet's value in that octet
c. for any other octet copy the value of the same octet in the previous subnet number
d. start again with step 5

Step 7. each time the process results in a sum of 256, repeat step 6 of this process
Step 8 . Repeat the steps until the addition in step 6 b , would actually change the value of the network portion of the subnet number

| Octect | 1 | 2 | 3 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| Mask | 255 | 255 | 255 | 192 |
| Magic Number |  |  |  | 64 |
| Network number/Zero subnet | 130 | 4 | 0 | 0 |
| First non-zero subnet number | 130 | 4 | 0 | 64 |
| Next subnet | 130 | 4 | 0 | 128 |
| Next subnet | 130 | 4 | 0 | 192 |
| Next subnet (add 1 to the third octet, and <br> write 0 in the fourth octet) | 130 | 4 | 1 | 0 |
| Next subnet | 130 | 4 | 1 | 64 |
| Next subnet | 130 | 4 | 1 | 128 |
| Next subnet | 130 | 4 | 1 | 192 |
|  |  |  |  |  |
| Broadcast subnet | 130 | 4 | 255 | 192 |

Definitions....

Bitwise Boolean AND : A Boolean AND between two numbers of the same length where the first bit in each number is ANDed and the second bit and so on

Boolean AND : A math operation performed on a pair of one digit binary numbers, the result is another one digit binary number, binary 1 and 1 yields a result of binary 1 , all other combinations yielding binary 0 .

Broadcast subnet : When subnetting a Class A, B or C network, the one network in each classful network, for which all subnet bits have a value of binary 1s. The subnet broadcast address in this subnet has the same numeric value as the classful network's network wide broadcast address.

Classful network : An IPv4 Class A,B or C network, called classful network, because these networks are defined by the class rules for IPv4 addressing.

Default Mask : The mask used in Class A,B or C network, that does not create any subnets, specifically mask 255.0.0.0 for Class A, 255.255.0.0 for Class B, and 255.255.255.0 for a Class C network.

Prefix notation, CIDR notation : A shorter way to write subnet mask, in which number of binary 1s in the mask is simply written in decimal. For instance $/ 24$ denotes the subnet mask with 24 binary 1 bits in the subnet mask.

Private IP address : IP addresses within Class A,B and C, networks that are set aside for use within a private organization. These addresses are defined by RFC 1918, and are not routable through internet.

Public IP Address : An IP address that is part of a registered network number, as assigned by an Internet Assigned Numbers Authority (IANA) member agency. Routers in the internet forward (route) publicly assigned network numbers.

Subnet : Sub division of Class A, B or C network as configured by the network administrator. Subnets allow single Class A,B or C network to be used, instead of multiple networks but still allow multiple groups of ip addresses.

Subnet Mask : A 32 bit number that numerically represents the format of an IP address, by representing the network and subnet part with a mask bit value of 1 , and host part with a mask bit value of binary 0 s.

Subnet number/ Subnet address : In IPv4 a dotted decimal number that represents all addresses in a single subnet. Numerically smallest value in the range of numbers in a subnet, reserved so that it cannot be used as a uni cast IP address by a host.

Zero Subnet : For every class ful IPv4 network that is subnetted, the one subnet whose subnet number has all binary 0 s in the subnet part. In decimal zero subnet can be easily identified, because it is the same number as the classful network number.

